active learning spaces

insights, applications & solutions
every space is a learning space.

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Educators prepare students for their future, but it's often difficult to imagine what the future will hold in a world of constant change. In fact, the future suggests that preparations must be made for jobs not yet created.

Educational change is happening and happening fast for the first time in decades, and schools from primary through higher education are in the midst of experiencing:

- what it means to be learner-centric;
- why the use of problem-, project- or inquiry-based education strategies in formal learning spaces is important; and
- how educational professional development, technology and space can be used as effective tools to support this change.

The changes converging on schools are extraordinary. There’s a new generation of students with different experiences and expectations than those of their parents. They’re savvy and comfortable with technology and typically carry an array of devices with them – if they’re not provided by the school itself. They’re also demanding of their education, being fully aware of the global economy and the competition it represents.

Rapidly changing technology continually offers new approaches to learning and instruction. From digitized content to interactive technologies, education often defines the cutting-edge use of technology.

At the same time, multiple pedagogies are being employed at every level of education. Many educators are embracing a more active and immersive style of instruction, engaging with students, leveraging technology, and exploring more varied educational strategies.

These changes present a challenge to successfully teaching 21st century skills in inadequate facilities. With enrolments on the rise and budgets holding steady or declining, it’s more important than ever to make every space an active learning space. Properly designed and furnished, every space can take advantage of the opportunities represented by continual change.

Inspired by Steelcase primary and secondary research and insights, active learning is the foundation of our solutions developed for students and educators. Learning happens anywhere and can be synchronous or asynchronous, formal or informal. The change from passive to active learning and the tensions created in this process affect teaching and learning strategies, technologies and space. By looking at how individuals learn and by considering information about the learner and learning places, designers can effectively address the spatial needs of today’s students and educators.

Research

Rampant change across campuses presents a challenge: successfully teaching 21st century skills in inadequate facilities.

The changes in education today are a challenge Steelcase has studied for years, employing a unique, human-centered design research process. Recently, for example, we completed an in-depth study at a number of universities across North America, including public, private and community colleges. We are also engaged in various studies with schools at all levels, from early education through post-secondary, observing educators at work and testing design principles, product ideas and applications. Our secondary research has focused on the study of learning science, brain science, ergonomics and environment behavior theory.

Brain science indicates learning spaces should be designed to support the ways the brain works to enhance learning. Evidence also suggests that environments impact behavior and are often barriers to behavioral change. That’s why we’re going to school practically every day, listening and learning, working with educators, students and administrators to create new, innovative, active-learning spaces.

We continue to learn as we work with educators from around the globe.

Two frameworks guide our thinking on planning and designing for formal and informal learning spaces. The first illustrates our foundation of thinking relative to educational design: the active learning ecosystem. This ecosystem suggests pedagogy, technology and space should be considered when designing for active learning.

The second framework challenges us to think about informal learning spaces as any place where students lead their own learning. This framework structures our thinking about space and behavior when in public or private, when alone or with others. The intent is to thoughtfully provide a range of spaces that support the many needs of learning in these informal spaces. These frameworks are discussed in more detail later.

STEELCASE HUMAN-CENTERED DESIGN RESEARCH PROCESS

Steelcase follows a six-step, user-centered research process.

1. Understand • conduct secondary research • review market research • uncover trends and relationships
2. Observe • conduct primary research • ask, observe and engage • shadow, conduct contextual interviews and engage in participatory design activities
3. Synthesize • share research findings • discover insights • create design principles
4. Realize • visualize concepts • package findings • circulate ideas
5. Prototype • build full-scale models • run simulations • collect data
6. Measure • conduct experiments • provide feedback • iterate and test

We’ve arranged this book around the three categories of spaces on any campus: formal learning spaces, informal learning spaces, and faculty and administrative offices. Each section includes an introduction to our research and insights, then dives into observations and research on the specific spaces within these categories. We also provide considerations for designing better learning and working spaces, signature applications, as well as stories from actual users and detailed product pages. Consider it a survey course in how to plan learning spaces for a changing educational landscape.

4. Steelcase follows a six-step, user-centered research process.

learn more at www.steelcase.com/educationsolutions

learn more at www.steelcase.com/educationsolutions
formal learning spaces

10 classroom
26 media lab
a new paradigm: the active learning ecosystem

Formal learning spaces – those in which learning is directed by an instructor, whether in lecture or in guided group work or discussion – are in need of fresh design thinking. These spaces have remained the same for centuries: a rectangular box filled with rows of desks facing the instructor and writing board.

Administrators, faculty, architects and donors attended schools with learning spaces just like this one. It's what they know. As a result, today’s students and teachers suffer because these outmoded spaces inadequately support the integration of the three key elements of a successful learning environment: pedagogy, technology and space.

The design of these traditional settings is often driven by density requirements, yet up to one-third of the space is devoted to the instructor. They often do not provide space for students to work in teams or the other modes of learning in practice today. The environment becomes the barrier to desired educational activities.

Educators today are expected to transform teaching styles to support active learning methodologies while real estate is reclaimed for formal learning spaces to accommodate these revised needs. A move from passive to active learning means people are expected to move, often requiring more square feet per person. The reclamation of real estate is necessary to acknowledge formal learning environments are where individuals engage in the learning process and begin to “own” their own knowledge.

Given its pivotal role, architects, designers and educators are reconsidering a new paradigm for formal learning spaces where technology and the physical space are integrated to support pedagogy and create a more active and engaging experience for instructors and students.

Change begins with pedagogy. Teachers and teaching methods are diverse and evolving. Classes may employ lecture mode, group setups and individual work. From one class to the next, sometimes during the same class period, classrooms need change. Thus, they should fluidly adapt to different teaching and learning preferences. Instructors should be supported to develop new teaching strategies that support these new needs.

Technology needs careful integration. Students today are digital natives, comfortable using technology to display, share and present information. Vertical surfaces to display content, multiple projection surfaces and whiteboards in various configurations are all important classroom considerations. Yet many instructors are digital immigrants. Since technology must support the pedagogy used in the classroom, this divide often causes concerns for those who are untrained and uncomfortable when asked to develop instructional design protocols for truly engaging learners.

Space impacts learning. More than three-quarters of classes include class discussions and nearly 60 percent of all classes include small-group learning and those percentages are continuing to grow. Interactive pedagogies require learning spaces where everyone can see the content and can see and interact with others. Every seat can and should be the best seat in the room. Today, more than just the instructors are teaching. As more schools adopt constructivist pedagogies, the “sage on the stage” is giving way to the “guide on the side.” These spaces need to support the pedagogies and technology in the room to allow instructors who move among teams to provide real-time feedback, assessment, direction and support students in peer-to-peer learning.

Pedagogy, technology and space, when carefully considered and intentionally designed, can establish new protocols for advanced learning environment solutions.

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Pedagogy, technology and space, when carefully considered and intentionally designed, can establish new protocols for advanced learning environment solutions.
what we observed

The majority of classrooms in use today were built for traditional, “stand-and-deliver, sit-and-listen” pedagogies in a passive learning setting.

Inflexible layouts and furniture with limited mobility hamper interaction among students, instructors and content; in fact, the environment is the barrier.

Technology access is highly variable from classroom to classroom and often poorly integrated.

what we heard.

“We replaced typical cookbook experiments with guided inquiry exercises that encourage students to think and work as a group rather than follow recipes with predetermined results. These exercises develop skills that better prepare them for future work and give them the tools to help them retain knowledge long after the semester ends.”

Professor

“‘I bring a lot of stuff to class. And I use a lot of it – it’s not the old days, when we would just take notes in a notebook. It’s a multimedia and social experience. There aren’t a lot of classrooms that work for me.”

Student

Research suggests that a multi-sensory approach to teaching and learning has been shown to increase engagement, promote deeper participation, maximize student achievement and elevate the idea that learning is fun.[7] Steelcase research and others suggest that active learning, engagement and interaction is a more effective way to learn than passive learning.[8] However, as institutions adopt the constructivist learning theory, they still find themselves limited by the classroom environments designed for lecture-based instruction and density issues.

To fully capitalize on the benefits of active learning to improve student success, the physical space must support and enhance the pedagogies at work in the classroom. No longer should static furniture designed for the one-way transmission of information be disguised as supportive of an active learning environment.

The one-size-fits-all classroom neglects the modern day needs of educators and students. Today’s learner-centered perspectives acknowledge that people learn differently. Just as there are a variety of ways in which we learn, there must also be a variety of spaces in which learning occurs.

Classroom variety is necessary, within the space, with the shape of space and near the space. Different subjects and teaching methods require different classroom features. Some spaces are focused primarily on density demands, while others require a large worksurface and others maximize learning in highly connected and interactive learning environments. Within an institution, a combination of these classrooms supports the varying needs of students and instructors by subject and semester.

When focused on active learning, institutions should consider how flexibility and variety work with pedagogy, technology and space to support how learning happens in today’s classrooms.
Movement is key to active learning. When students can move about easily, they are more interactive, collaborative, comfortable and engaged in class. The Verb® classroom collection reinvents the table-based classroom, allowing easy movement between lecture-based and team-based modes and providing the tools needed for collaboration and group engagement.

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**tips for new classrooms**

These tips for planning and designing new classroom environments have been developed with the Steelcase Human-Centered Design Research Process, conducted at schools and colleges across the U.S. and Canada. They are intended to provide some guiding tenets to those who plan education spaces, assisting in the design of more interactive and flexible learning spaces that give permission to act differently.

**PDADAGOGY**
- Design to support fluid transitions among multiple teaching modes: lecture, team project, discussion, etc. — from passive to active engagement.
- Design for peer-to-peer learning.
- Allow freedom of movement for the instructor, enabling a “visit” with each group to offer quick assessment.
- Support the implementation of professional development, allowing for changes to teaching strategies.
- Set expectations for what an active learning environment looks like — learning is messy, things move.
- Expose students to what these future settings enable them to do.

**TECHNOLOGY**
- Design for sharing, leveraging both vertical and horizontal surfaces for display; use projection and interactive surfaces.
- Take advantage of new media, including personal and in-room technology, and offer equal access to both.
- Allow for displayed information to be persistent over time.
- Use new technology in intended ways.
- Be intentional about what technologies should be used and how to support pedagogical strategies.
- Incorporate synchronous and asynchronous methods.

**SPACE**
- Design for visual and physical access, giving every student the best seat in the house and allowing the instructor and student access to each other.
- Design for quick ownership change so classrooms adapt to changing users and varying class requirements.
- Design to support quick reconfiguration among multiple modes: from lecture to project work to discussion and test taking and back again.
- Include wall protection for table and chair movement.
- Support learning styles with both analog and digital means to co-create and provide postural change.
- Design the entire ecosystem to work as a tool for learning.
- Design educational places from the inside out.

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application ideas: classrooms

These are classrooms that rethink “the box” and move away from the traditional setting of rows of fixed tablet chairs and a lectern. Here you will find learning spaces that can easily morph from lecture mode to teamwork to group presentation and discussion and back again. Every seat is the best seat; access to content, students and instructors is available for all. Technology is integrated in smart ways so everyone can use it, providing democratic access. These are classrooms that engage and inspire by putting control of the learning space in the hands of students and instructors.

Node classroom

This classroom features Nodes on casters and personal worksurfaces, portable Huddleboards and a height-adjustable instructor table for maximum flexibility and comfort.

- Lightweight Huddleboards are ideal for small group content creation and reviews. Hang on workrail or easel for presentation to the class.
- Personal worksurfaces adjust for large and small users and move independently of the seat shell and base.
- Instructors can position their adjustable table and stool at any point in the room that’s best for their teaching style.
- Real estate is precious. Node can handle density as well as any seating solution, with the added advantages of comfort, flexibility and mobility.
- Node’s swivel seat and mobile casters make it easy for students to have open sight lines to the instructor and other students.
- Node enables fluid transitions between teaching modes.

**Featured products**

- Node chair w/tripod base & worksurface
- Node stool
- Airtouch height-adjustable table
- Huddleboard
- eno flex

learn more at www.steelcase.com/educationsolutions
Verb classroom

Verb is an integrated system of classroom furniture designed to support a full range of learning and learning styles on demand. The freedom to move and engage means wall protection is required in all active learning settings.

Information persistence is supported with wall track at multiple heights for whiteboards.

Access legs allow students to connect at the ends of tables.

Seating that swivels and offers height adjustability supports all user types.

The table’s chevron shape supports the individual’s intimate zone, separating “my” space from “your” space.

A system, Verb supports multiple pedagogies and learning styles, allowing for fluid transitions between modes.

Chevron design allows eye contact to be maintained, even in lecture mode.

Team modes are for longer duration projects.

LearnLab™

LearnLab integrates furniture, technology and worktools to support a variety of teaching methods and learning preferences. Multiple stages make it easy for both students and instructors to share content, and a unique “X” configuration gives everyone clear sightlines to digital and analog content. LearnLab reclaims and redistributes the classroom real estate, providing democratic access for all.

Projectors and screens in a unique geometry break the traditional classroom hierarchy and give everyone an unobstructed view.

Fixed and portable whiteboards and display screens support the need for information immersion and persistence, allowing students to generate, capture and share their work.

The eno interactive whiteboard acts as a combination dry erase board and interactive whiteboard.

LearnLab’s unique geometry ensures that there’s no “front” of the room and that every student has a clear view. It is a square with a center door, using all corners.

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Ergonomic chairs let students huddle quickly, swivel easily, refer to content in any direction and stay comfortably focused and engaged in class.

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**media:scape® LearnLab**

Combining innovative LearnLab design with unique media:scape technology creates the opportunity for three distinct modes of sharing digital content: small team co-creation, group sharing and lecture.

LearnLab provides multiple stages where instructors can engage with students.

mediascape integrates furniture and technology to let instructors and students share digital information instantly.

Small team breakouts occur at the table in the classroom, eliminating the need to move to another location.

Face-to-face seating encourages student engagement and team collaboration.

A mediасscape LearnLab supports multiple learning styles and different teaching preferences and offers unprecedented ease in sharing and creating digital content.

**Double LearnLab**

The Double LearnLab is designed to activate all aspects of the classroom and learning experiences while supporting large class enrollment.

Portable whiteboards allow students to ideate and work in small teams.

Triangulated screens give all students an unobstructed view.

Multiple movable side tables allow for educator-to-student mentoring.

All 64 students have equal access to content, the instructor and each other.

**featured products**

- cobi chair
- cobi stool
- Pocket
- Huddleboard
- mediасcape

- eno interactive whiteboard
- Edge Series whiteboard
- fuse
- Tour Pile File

- Verb tables
- Node chair
- Verb whiteboards
- Verb wall track and hooks

- Verb easel
- Verb instructor station
- eno flex
- Edge Series whiteboards
Large Node classroom
Density is an ongoing issue, even in active learning classrooms. Node supports both needs by connecting students with eye contact and supporting fluid transitions into group and other learning modes.

Swivel seats allow students to maintain visual contact with each other and information, despite a large class size.

Multi-whiteboards ensure all students can see content.

Wall guard gives permission to move yet protects vertical surface materials.

Large classes of 60 students can easily break into groups with swivel seating on casters.

Node allows quick transitions between learning modes, even in dense environments.

Large Verb classroom
A large, integrated multi-modal Verb classroom allows students to work together and build community within a large class. Node chairs that can swivel let students easily see others and content throughout the space.

Node chairs allow students to connect with others to see content while storing personal belongings in the tripod base.

Teams of six can easily be configured for group activities while swivel seats allow students to turn to see content and others.

The subtle arch created by the Verb chevron table enhances sightlines even in lecture mode.

Co-creation with multiple sized whiteboards supports kinesthetic learning.

Verb easels allow students to bring work tools to any location within the classroom for collaboration, sharing and display.

Verb tables support lectures, focused work and collaboration with students.

A versatile instructor station supports lecture, focused work and collaboration with students.

Online & digital

 resident life

 formal learning spaces / classroom

 featured products

 Verb tables
 Verb instructor station
 Verb whiteboards
 Verb wall track and hooks
 Verb easel
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Learning in context

Active learning typically demands multiple modes of learning and tools within a classroom, often at the same time. Design multiple zones that support a range of postures and allow students to choose the space that is best for them while allowing access for the instructor to mentor each group.

A range of classroom spaces are required to support the many needs of instructors and subject matter.

media:scape supports digital collaboration and distance learning.

Lounge spaces can offer some privacy while supporting analog collaboration.

Furniture that is easy to move allows students to break into groups of multiple sizes anywhere in the classroom.

A range of postures and places allows for choice and control.

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featured products

Bix
Campfire
Enea stools
Pocket
Node stool

Huddleboard
media:scape
eno interactive whiteboard
Moby 2
Inspired by our research findings and the input of instructors and students, Steelcase created Node, a chair designed to support the many modes of learning and teaching. Every aspect of Node’s design was focused on creating a chair for active learning in a future-focused classroom.

Node’s impact on the classroom experience was evaluated in pre- and post-installation studies at Northview High School. The two-month study was conducted in an advanced-placement English classroom that regularly uses different active learning and teaching modes. Students and faculty praised the Node chair for its comfort, storage and ease of movement, while faculty reported significant improvement in their ability to reach and engage students in an active learning environment.

Research showed that the Node chair encouraged group activity and helped students focus better on course material.

Several instructors reported significant improvement in their ability to reach and engage students in an active learning environment.
Ever since desktop computers first arrived on campuses in the 1980s, colleges have offered dedicated computer spaces for students. Today laptops are part of most students’ arsenal, smartphones pack the computing power of a laptop and Wi-Fi makes content available anywhere. So what’s the role of the computer lab today? It’s the new media lab.

Students are drawn to media labs for several reasons. College computers have program-specific software that’s often too expensive for students to buy for their own computers. Schools also offer quality printing provided by school equipment for free or at a reduced cost to students.

Other reasons to go to the lab? They’re convenient to classrooms and the library, students need to access heavy-duty computing power (e.g., to run engineering rendering software), project files are stored on the school database (e.g., large video files, art projects, etc.), and students don’t always carry their laptops around because they’re too heavy or cumbersome and instructors often won’t allow them to be used in class.

Faculty and staff often use media labs for training on new software related to coursework or on institution-wide learning management systems (e.g., Moodle, Blackboard).

Steelcase research indicates that two types of computer spaces remain popular: 1. media labs for individual work by students, faculty and staff; and 2. computer pods dispersed in different buildings and used for planned group work and impromptu individual tasks.

**Media labs/computer commons.** Media labs are typically rectangular in shape and neutral in color, just like the computers they house. Rows of side-by-side, small desks hold the computers and little else. This approach simplifies furniture specification, layout, and wiring and cabling but does little for the students who use the labs. They have to work elbow to elbow, with little privacy for what’s on their screens (a commonly articulated annoyance) and little if any worksurface for other materials, books, etc.

Why not make these spaces more effective for both individual and group work? First, consider the different users who work in these labs and support their various work modes: waiting, quiet discussion and dedicated task work at the computer. Second, consider ways to allow users to be more active during computer work and thus improve their comfort and wellbeing. Third, consider ergonomics to support students who spend many hours completing their studies.

**Computer pods.** Computer kiosks at standing and seated heights are a common sight on campus, with students checking email, surfing the web or checking their online course sites. Yet many colleges are now finding that students also like using computers in small, seated-height stations that offer enough worksurface to spread out textbooks and notes or to work in groups when needed.

The added worksurface creates a collaborative space where two or three students can huddle together, see the computer screen and work on materials arranged before them. Proximity is key to locating these pods. Locations in and around cafés, lobbies and entry spaces are typical because they are easily accessible for on-the-go users. Also, adding these pods to library floors designed for more social and collaborative learning activities creates spaces where students can work on the increasing number of group projects assigned to them. The use of large worksurfaces, privacy screens and monitor arms can make these pods even more effective.
The Node chair with five-star base straddles table bases and rolls easily under and around a variety of tables and table heights, making it easy to pair with existing worksurfaces. The five-star chair is height-adjustable and utilizes the Node seat shell, which was designed to provide comfort without upholstery for durability and ease of cleaning.

Computer pods and media labs are not places to warehouse computer equipment. They’re workplaces for students, faculty and staff and should be furnished appropriately. Below are a few tips to consider when designing these spaces to offer flexibility and comfort.

**Pedagogy**
- Support individual, dyadic and team work in media labs, as well as spaces for instructor demonstration.
- Computer pods provide the ability to transition between individual and collaborative work.

**Technology**
- In media labs, provide a means for users to keep their computer screens private (privacy screens, monitor arms).
- Monitor arms free up worksurface space and allow adjustment of computer screens for a diverse population.
- Provide multiple power outlets at worksurface height for portable technology — phones, laptops, etc. — to help prevent students from unplugging other equipment to access power.

**Space**
- Basics in media labs include adequate legroom, comfortable seating for long work sessions and worksurfaces that hold more than just a keyboard and monitor.
- Consider benching workspaces in media labs instead of freestanding desks; they use real estate efficiently, route wires and cables, and are simple to expand or contract.
- Students work with technology, printed materials and other students on group projects; plan pods with enough room for small groups and sufficient worksurface for a wide variety of student materials and personal items.
- Screens between adjacent pods provide privacy and define territory.
- Computer pods are effective when located adjacent to other work areas such as library project workspaces and lounges/collaborative areas.
- Provide a range of choices for seated and standing postures.

Learn more at www.steelcase.com/educationsolutions
application ideas: media labs

These space ideas are not simply for media labs but also for computer user spaces. Computer pods can be located wherever student traffic dictates, and they help prove the concept that every space can be a learning space. Media labs’ computer common spaces provide support for a variety of work modes, from waiting and reading to small discussions and, of course, dedicated work sessions with computer equipment.

Media labs

Designed for both individual and collaborative computer work, media labs let users expand the use of their space as necessary. Students can choose an individual work area or a space for team project work, or they can move easily between the two areas as their work requires. Educators can teach in these spaces and have easy access for assessment.
Media lab/classroom

A media lab designed for technology instruction features support for digital and analog content presentation, plenty of worksurface for printed materials and comfortable ergonomic seating.

- **Node stool**
- **Node chair w/ five-star base**
- **Train table**
- **Airtouch adjustable table**
- **Huddleboard**
- **eno flex**

The Train table routes power and data, supports ergonomic tools such as monitor arms and provides users with a generous worksurface. Use the eno interactive whiteboard to display digital content, annotate it on the board, save notes and instantly send content to the class. Monitor arm provides precise height adjustment and viewing distance, thus reducing eyestrain and facilitating more comfortable posture. It also frees up space on the worksurface.

- **Ergonomic and swivel seating supports long-term use and dyadic student-to-student interactions.**

Media lab/computer commons

A space-efficient plan for a media lab and/or computer commons supports a variety of work modes and postures: sitting, standing, lounging and even walking while working; software is the key here for students, along with printing services.

- **Regard**
- **i2i Walkstation**
- **Campfire**
- **Enea stools**
- **Hosu**
- **SOTO II**
- **FrameOne**
- **Post and Beam**
- **Duo storage**
- **Victor 2**
- **Currency**

The Walkstation lets users take an energizing yet comfortable walk while they work at the computer to support brain function. It’s also quiet, so it won’t disrupt others.

- **The lounge area has comfortable seating that supports multiple postures for improved wellbeing.**
- **FrameOne benching works in a small footprint. The integrated rail holds lighting, power outlets, screens and worktools and allows students to work alone or together.**
There’s a well-equipped computer lab at Central Michigan University’s academic center for its College of Health Professionals, but just as much computer work happens outside the lab in a variety of computer pods, lounge areas, group workspaces and other impromptu huddle areas. These are spaces where students can work individually or in small groups, tap the school’s wi-fi with their own technology or use school-provided computer tools.

“Our vision was to create a structure that would be flexible and inviting, foster a collaborative spirit and provide the latest tools to facilitate optimal student learning,” says Linda Seestedt-Stanford, assistant dean of health professions and the college’s project manager. “We wanted a building that would encourage active learning, whether it be faculty-to-student or peer-to-peer.”

CMU originally considered built-in furniture for computer labs and student interaction spaces. Working with Steelcase and the Detroit office of architectural firm SmithGroup, they discovered that mobility made more sense.

“What good is having a student interaction area if the students can’t move things around and make it their space? What good is it if they end up not using it?” says Seestedt-Stanford.

The building houses CMU’s health professions, neuroscience and clinical psychology programs and its associated research initiatives in one technologically advanced environment.

“Computer work happens in a wide variety of spaces at Central Michigan University’s College of Health Professions: at rows of computer workstations and 120-degree workspaces inside the lab and at a variety of individual and group spaces with movable seating, extra worksurface and power outlets for all the portable technology that students bring to the table.”

Steelcase helped us see furniture through a different lens and discover new product options and applications that fully supported our overall goals. They helped us think through our issues in the context of their research findings and expertise,” says Seestedt-Stanford.

7,000
number of students each week who use the lab’s computer workstations and 120-degree pods.
informal learning spaces

40 library
56 in-between
68 café
76 resident life
Informal learning spaces provide students with a choice of destinations to support their individual learning needs. They are critical to the overall campus environment because they support self-directed learning by the student. Outside the classroom, these are the spaces where true student discovery often occurs.

The needs of these self-directed learning spaces have evolved in support of the changing pedagogies in formal learning spaces. As group work and collaborative learning take hold in classrooms, informal learning spaces are often where these projects are completed.

To support these many modes of learning, informal spaces should offer students a range of places and the choice and control to select the best environment for their needs. Throughout a semester or even within the same day, students need spaces that support focused, individual study; dyadic work; or large team collaborative projects.

To understand and design for this range of needs, consider a two-by-two matrix representing the range of spaces that must be considered, from private to public and supporting alone or together work. The matrix serves as a guiding framework for building zoning, particularly as it relates to acoustic and visual privacy needs, as well as the user behaviors in each type of space.

### PRIVATE/ALONE
Individual focused work with visual and acoustical accommodations

Despite an increase in collaborative work, focused study is still necessary for learning. These spaces provide privacy without distraction for maximum productivity.

### PUBLIC/ALONE
Individual work in the presence of others

Steelcase observational research repeatedly showed students studying alone together. These spaces are used when social connections are important but individual study is required, for both quick touchdowns or lengthy stays.

### PRIVATE/TOGETHER
Group work with visual and acoustical accommodations

Support team collaboration and study when visual or acoustic privacy is important. These spaces should accommodate a range of group sizes and learning modes, use vertical planes to display information, and allow users to easily share digital content.

### PUBLIC/TOGETHER
Open group work with peers or faculty and staff

These spaces should support impromptu brainstorming and sharing of information among group members while allowing opportunities for mentoring and learning among faculty and students. They should incorporate a range of group sizes and postures when planning.
The library is the academic heart of a campus, yet its role is changing dramatically. Students can put their hands on information from virtually anywhere, so housing books is no longer a library’s main purpose. However, the library remains the one place on campus where traditional and new knowledge resources, the latest information technology, and skilled instructors and students converge in an ongoing process of learning, teaching and research.

To better understand the trends, Steelcase Education Solutions initiated a major study of libraries at 13 public and private colleges and universities across the U.S. The research revealed that the library is becoming a key location outside the classroom where constructivist pedagogy plays out as students learn to analyze information and create new information, often working in groups. This change represents a great shift for the library from a reading and storage site to a center of interactive learning.

As a multi-dimensional, multi-use space, the library’s evolution is underway, although it hasn’t been easy. For example, growing computer use led many libraries to install computer stations in any available space. However, this solution left people with their backs to busy corridors and screens open for all to view. Group work areas were often placed without intention next to individual study areas. This left quiet-seeking students frustrated and student teams searching for the right space and tools for effective collaboration.

Intentional design, adjacency planning and understanding intended behaviors through research result in a better approach. There is a rhythm to an individual’s learning process and to pedagogical needs such as team projects. Libraries demand a range of settings, progressing from individual needs to team solutions. Additionally, our research showed that students tend to work in groups more in the evenings (outside class and work time) and individually or with one other person during mornings and afternoons.

Spaces that work for solo tasks work best early in the day and then have to be flexible for other needs later on.

Libraries are becoming the academic heart of the campus, supporting social connections, collaborative needs, and team projects, along with event areas for campus and community activities.

The central role of computer hardware and software has resulted in a demand for more library computer labs.

Anywhere/anytime information access has lessened the need to reference books, as book stacks are being reduced and moved to less prominent locations.

Librarians’ roles are changing; they’re instructors, technology advisors, research assistants and collaborators with students and faculty.

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Librarians’ roles are changing; they’re instructors, technology advisors, research assistants and collaborators with students and faculty.
tips for a new library ecosystem

Most existing libraries were designed and built for finding books and checking them out. As today’s library transcends that limited role, four zones have emerged, each with multiple and different types of activities. Across these zones, new library spaces must support collaboration and group work, private study space, computing equipment and content-creation tools. Each quadrant represents a set of behaviors that should be intentionally planned.

Whether in a new space or a renovation, adjacencies are crucial, including planning for technology in practically every setting from team, collaborative spaces to social areas to individual study spaces. Visual and acoustical privacy requires careful consideration.

<table>
<thead>
<tr>
<th>PRIVATE/ALONE</th>
<th>PUBLIC/TOGETHER</th>
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<tbody>
<tr>
<td>Individual spaces support focused work but don’t consider appropriate scale for an individual, their wellbeing or the security and accommodation of work tools.</td>
<td>Reference areas should capitalize on librarians’ expertise in mentoring and learning. The increased use of technology requires just-in-time technical support. The increased use for events requires multi-purpose, adaptable gathering places.</td>
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<tr>
<td><strong>Provide enclosed space for visual privacy.</strong></td>
<td><strong>Accommodate impromptu teaching and collaborative activities.</strong></td>
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<tr>
<td><strong>Support the need for extreme focus and concentration by blocking all distractions.</strong></td>
<td><strong>Remove barriers between students and staff.</strong></td>
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<tr>
<td><strong>Allow temporary ownership of space.</strong></td>
<td><strong>Provide accessible dedicated spaces for technical services.</strong></td>
</tr>
<tr>
<td><strong>Support a range of short- and long-term ownership of space and privacy with assigned, secure spaces.</strong></td>
<td><strong>Create multi-purpose, adaptable spaces to host large functions.</strong></td>
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<tr>
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<tr>
<td><strong>Support the need for co-existing of focused work and social interactions allow settings to switch from individual to dyads and triads.</strong></td>
<td><strong>Support highly flexible and self-customizable furnishings and tools.</strong></td>
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<tr>
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<td><strong>Support postural changes for short- and long-term use.</strong></td>
</tr>
<tr>
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<td><strong>Enable quick, targeted access to computers, online services, printers, etc.</strong></td>
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<tr>
<td><strong>Support perch-ed and standing short-term postures.</strong></td>
<td><strong>Provide access to dedicated computer workstations, specialized technologies and software.</strong></td>
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Library classrooms should accommodate active learning, computing and distance learning with fluid transitions. Team spaces should support multiple meeting modes and student project teams. Students often do group work in open areas to stay connected to others, requiring flexibility to meet their changing needs.

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<th>PRIVATE/TOGETHER</th>
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<tr>
<td><strong>Support a fluid switch between activities.</strong></td>
<td><strong>Support multiple meeting modes – inform, evaluate and co-create – for small to large groups.</strong></td>
</tr>
<tr>
<td><strong>Provide a range of blended learning and teaching environments, including online, webinars, etc.</strong></td>
<td><strong>Provide tools for visual display, collaborative technology, information and acoustical privacy.</strong></td>
</tr>
<tr>
<td><strong>Support multiple meeting modes – inform, evaluate and co-create – for small to large groups.</strong></td>
<td><strong>Provide highly flexible, customizable furniture to meet collaborative, privacy and ergonomic needs.</strong></td>
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</table>
Consider the entire library floorplan when retrofitting any settings, designing with adjacencies in mind. When planning, be sure to support each quadrant independently and holistically within the entire floor space.

PRIVATE/ALONE
Individually dedicated spaces support a range of focus and concentration areas and should consider appropriate human scale for an individual and their wellbeing. Plan for short- and long-term security of personal items and the accommodation of new worktools.

PUBLIC/ALONE
Individuals want to study in the company of others to stay socially connected while working alone in a variety of open settings. Support the need for co-working focused work and social interactions, allowing settings to switch from individual to dyads and triads. Offer highly flexible and self-customizable furnishings and tools while supporting postural changes for short- and long-term use.

PUBLIC/TOGETHER
Support the demand for large, scheduled functions with multi-purpose, highly adaptable gathering places. Accommodate impromptu teaching and collaborative activities by removing barriers between students and staff. Recognize the increased need for just-in-time technical support for questions, support and maintenance.

PRIVATE/TOGETHER
Technology-rich library classrooms should accommodate multiple uses such as active learning, computing and distance learning with fluid transitions. Support multiple meeting modes – inform, evaluate and co-create – for small to large groups.
Study cave
Private study is still very much the library. Allow students to block distractions and settle in for long periods of study with panels and plenty of worksurface space.

Learning pod
Spaces for individual work should provide options for short- and long-term stays. Support these with options for posture change and temporary storage for belongings.

Featured products
- Universal
- Think
- Davos
- Montage

- Airtouch
- cobi
- EE6
- Answer

High panels provide privacy and block distractions while still allowing light through the glass.

A large worksurface allows students to spread out materials, both analog and digital.

Strategic open panels allow light to penetrate and offer security.

Ergonomic seating supports focused work over an extended period of time.

Panels with glass panes imply privacy while still providing access to natural light and surroundings.

Adjustable height tables allow users to change position over time.

Stool-height seating supports new postures for improved wellbeing.

Ergonomic seating supports focused work over an extended period of time.

A large worksurface allows students to spread out materials, both analog and digital.

Panels with glass panes imply privacy while still providing access to natural light and surroundings.

Adjustable height tables allow users to change position over time.

Stool-height seating supports new postures for improved wellbeing.
Learning bench

Even when focused work is required, students often prefer to study in the presence of others.

Nest

Students seek flexible spaces to support individual work when they need to focus as well as social interactions to stay connected with others.
Mentor pod

Relationships between library staff and students are evolving into mentorship and guidance. Remove barriers so these connections can happen anywhere.

Low screens help remove barriers between staff and students while still providing visual privacy.

Multi-use workspace allows staff to easily switch from individual work to work with students.

Stool-height counters allow staff and students to share and discuss information.

Event forum

Multi-purpose, adaptable spaces are needed to serve a wide variety of functions that may depend on day, week or term. These spaces allow for a rhythm of learning to happen all within one space.

A range of settings allow students to engage in multiple activities in one period.

Swivel chairs give control to seated students to orient themselves to activities.

Multiple settings allow for digital and analog co-creation.

Low screens help remove barriers between staff and students while still providing visual privacy.
Informal learning spaces/library

**Immersive work studio**

Groups often meet to complete assignments in libraries. Provide them with privacy from others and tools to collaborate.

- Whiteboard surfaces allow teams to brainstorm and collaborate.
- Post and Beam divides open spaces, providing the privacy groups need from others.
- Easily moveable and low furniture allows students to make the space their own.
- Room scheduling systems allow groups to reserve a space in advance, avoiding a search for open project space.

**Campsite**

Students often need ample space to spread out and work together. Provide them with choice and control in an inviting setting to collaborate, co-create and discuss.

- Mounted display of digital information makes it easy for everyone to see and contribute.
- Ample space allows students to spread out in their own space while still able to easily collaborate.
- Multiple seating choices allow students comfort and choice.

**Featured products**

- RoomWizard
- Sidewalk
- Alight stools
- Post and Beam
- Duo

- cobi
- Blvi
Customer Story

Grand Valley State University (GVSU) is building the Mary Idema Pew Library Learning and Information Commons, a whole new approach to the college library. "We planned an enriched environment where students can continue the work started in the classroom and add a dimension to learning that a classroom doesn't always offer," says Lee Van Orsdel, dean of university libraries at GVSU.

As part of the planning process, Steelcase partnered with GVSU and design firm SHW to design, prototype and study spaces designed to support students working individually and in small groups: one with group worktools (e.g., portable whiteboards, mobile tables and chairs, wall-mounted storage shelves, access to power and defined team areas), and another with a mediascape setting where people can plug in laptops and simply press a "puck" to show information on two integrated flat screens, along with similar group worktools as in the first space.

By studying the use of these spaces in person and through time-lapse video images, the Steelcase team noted surprising results, including:

- a framework that helped define the space created a sense of enclosure, enough for the team to feel in control of the space
- portable whiteboards were heavily used by students in hands-on learning activities
- storage shelves weren't used much, probably because the teams didn't own the space
- power outlets were used often by tech-savvy students

"The study was invaluable to the library planning team, and the most important thing we learned is that there are daily rhythms to the way students work alone or in groups and seasonal rhythms based on how they complete assignments over the course of a semester. Flexible furniture really isn't an option - it's a requirement if we want to optimize use of the building," says Van Orsdel.

Similarly, a team-space prototype with mobile tables, mobile chairs and other tools was popular for individual teamwork by students using laptops and an array of digital and analog materials. The lead designer for the library, Tod Stevens, partner of SHW Group, an architecture and engineering firm specializing in educational environments, says, "When the library put workspaces near the windows and in other attractive spaces that used to be taken up by shelves of books, the gate count went way up." He notes that team spaces are a key reason students come to libraries: "It's where they can find resources, get help and work together on projects."

Steelcase researchers prototyped a 120-degree workstation that accommodated varying numbers of people throughout the day. In fact, individuals often shared the work setting with pairs, as in the photo (left) of two students working together in one corner while individuals work alone at other places in the same setting.

"Environment matters to students. Many don't have a place to study, so they come to the library."

LEE VAN ORSDEL, DEAN OF UNIVERSITY LIBRARIES

As libraries offer more services and space for students, it's important that they clearly communicate these resources. "Universities have not made their services seamless. We've compartmentalized them into pedagogical areas where they're taught: English, writing, research, technology, speech, etc.," says Van Orsdel. "The defining or central construct of the new GVSU library is a knowledge market that puts together in one place, right in the path of the students, the resources to build all the skills employers tell us are critical in the workplace: writing, speaking, presenting and research. Students manage their own learning, choosing the type of help they need when they need it."

Books are not going away, however. The library will hold 150,000 books in open stacks and another 600,000 in an onsite automated storage and retrieval system when it opens in 2013.

"Environment matters to students. Many don't have a place to study, so they come to the library. In the past life was more formal, society wasn't as noisy. Now there are so many distractions that the library is often the only place where you can find a distraction-free environment," says Van Orsdel.

Stills captured during research and observation periods at Steelcase Workspace Futures spaces
Learning can and should happen everywhere on campus – from the classroom to the library to faculty offices. In between these destination sites are lounges, hallways and other informal areas that can be so much more than transition spaces. They can be flexible, friendly learning spaces for individuals and groups – all smart ways to better leverage valuable campus real estate.

Lounge spaces also should be used as great attractors, spaces where students can meet and work with others and build that most precious of campus commodities: a community. These spaces are remarkable for their energy and activity; even a small lounge area can buzz with the enthusiasm of a small team at work or a few students engaged in animated conversation.

To make any in-between space a learning space, consider each space in terms of control, comfort and collaboration.

**Control.** Allow students a measure of control over how they use the space, where furniture can be positioned and how it’s used. To support students as they work in groups, pairs and individually, offer spaces that work for both collaborative and solo study.

Wi-fi is a given; power access should be too. Today’s students tote laptop and tablet computers, mobile phones and other portable devices and are constantly looking for places to plug in.

**Comfort.** Traditional soft seating and hardwood hallway chairs are limiting and typically poorly suited for the work done in today’s in-between spaces. Learning involves a variety of postures: stand-up conversations, groups gathered in discussion, a long project work session around a table covered with materials, etc. People are most comfortable (and most productive) when they can move in their chair and still have good support and when furniture easily adjusts to suit various workstyles and postures.

Lounges and other intermediate spaces are often in open areas, so seating and worksurfaces can take many forms, from stacking chairs and meeting tables to ergonomic task chairs and mobile project tables. Seating for collaboration is especially useful since it’s designed to support impromptu communication and information sharing.

**Collaboration.** A frequently missed opportunity with in-between spaces is to make them useful for the project work that has become integral to so many classes today. Students need tools that support collaborative learning both before and after class: methods for sharing digital and analog content; tools for informal brainstorming such as whiteboards and tackable surfaces; worksurfaces that accommodate computers, books and other materials.

**what we observed**

Wi-fi and portable technology bring information and communication to the remotest corner of the campus, making any space a potential learning space.

Students working in teams often vacate classrooms for spaces that better support group work.

Lounge areas are comfortable but typically designed for a single purpose.

Hallways often lack seating and worksurfaces where students and teachers can work before or after class.

Tech-wielding students need access to power, yet buildings typically don’t provide enough outlets.

**what we heard.**

“Our hallway lounge/collaboration space is the one place on campus where you’ll always find people, even during semester breaks.”

UNIVERSITY DIRECTOR OF PLANNING AND CONSTRUCTION

learn more at www.steelcase.com/education

informal learning spaces/in-between
Students and educators typically have to quickly vacate a room at the end of class to make way for the next group. Small collaboration spaces located outside the classroom invite students to continue class discussions. Informal seating areas near classrooms give teachers convenient places to provide timely feedback. Create niches in hallways for groups of instructors and students moving in and out of classrooms. Postural changes support how students choose to work and provide choices to allow individuals, pairs or teams to work together.

Whether students need focus time, team time or me time, Campfire offers them the choice. The furniture moves easily, so students can rearrange it for the big group collaboration or to handle studying with two or three of their friends.

Tips for In-Between Workspaces

Leveraging real estate in lounge spaces, hallways and common areas is simple: give users the means for control, comfort and collaboration. These attributes can change the simplest in-between space into a multi-purpose workspace, allowing students to maximize space and support choice and control over their learning.

**Private/Alone**

- Furniture should support the various postures students use while studying and working: standing, leaning, working at a table, seated in group discussions, hunched over a keyboard, etc.
- Students fill booths first because they offer larger worksurfaces and privacy for users.

**Public/Alone**

- Connecting corridors with daylight-streaming windows attract students and can be easily equipped for study with tables, booths and comfortable seating.
- Power to the people: it’s almost impossible to provide too many power outlets for today’s tech-loving students.

**Private/Together**

- Whiteboards and lounge seating with tablet arms or small worksurfaces help define smaller, intimate spaces within a larger environment.
- Portable whiteboards are inexpensive yet helpful tools for groups creating and evaluating content.
- Small project rooms located near open areas provide workspace for student teams.
- Mobile tables, chairs on casters, seating that nests or stacks and portable whiteboards let users set up quickly for the work at hand.
Collaborative choices

From standing-height tables to collaborative seating, this lounge provides students a variety of spaces from which to choose.

The Campfire Big Table can be used as a meeting place or a workstation for six people. It comes with a full top or is available with a technology tray and power for a great place to power up and study.

The Campfire collection provides spaces with a wide range of private or open solutions. Here, a more private space offers students a getaway from other, more public lounge spaces.

Campfire Big Lounge
Campfire Paper Table
Campfire Big Table
Campfire Big Lamp
Campfire Screen
Scoop stools

Comfort space

This is a highly social lounge space where students can intentionally and by coincidence connect with faculty or fellow students.

The Bob lounge chair offers a more modern design, giving this lounge space a unique style of its own.

i2i seating is designed for collaboration, offering students the ability to orient themselves to their fellow collaborators without taking away their focus or sacrificing comfort.

Bob lounge chair
i2i collaborative seating
Bob side table

informal learning spaces/in-between
Collaboration
This mediascape lounge turns the traditional lounge into a hardworking, collaborative space where large groups can connect to discuss and plan important campus initiatives and activities.

Control
Here is a unique lounge aisle with small collaborative tables on the left and soft seating with tables with power built in on the right, offering students and educators choice and control over where to work.

**Media:scape lounge seating with ledge** offers a second row for collaborators to participate.

**Enea table**

**Media:scape lounge seating with ledge** offers a second row for collaborators to participate.

**Enea Lottus chair**

**The dual monitor mediascape is ideal for students to share, compare content and co-create.**

**Enea stool**

**The Bix lounge offers comfortable seating in a booth-like setting. Its high back offers privacy from other nearby spaces.**

**A variety of spaces gives students the ability to choose where and how they want to relax, study or socialise.**

**Power in the Lottus tables offers students the ability to work in this area as long as they need to.**

**Enea Lottus chair**

**Enea table**

**Enea table**
Informal learning spaces/in-between

Collaboration

Learning expands beyond the four walls of a classroom. Making use of in-between spaces allows every space to become a learning space.

- Digital display allows for easy sharing of content.
- Lounge seating allows students to comfortably and informally communicate.
- Casual seating allows students to work together or alone.
- Stand-up stations allow students to quickly touch down between classes.

Featured products:
- Enea stool
- mediascape
- cobi seating
- Campfire big lounge
- Campfire paper table
- Alight stools
- Post and Beam
In between space can—and should—be more than just space for occasional learning. At Summit Public Schools’ two San Jose high schools, a space between four break-out rooms is an integral part of the learning experience. Called The Intersection by faculty and students, it’s 3,800 square feet of learning space with a variety of seated- and stool-height furniture that supports students as they work alone or with peers and engage with instructors.

“This learning space is part of the school’s pilot of blended learning, or as they call it, optimized learning. “It’s been so successful as an approach for teaching math that we’re moving to teaching all subjects this way in our new schools,” says Linda Stevenin, M.A., an architect and director of facilities development for Summit, a public charter school system in northern California.

“Forget past assumptions. Forget the word ‘classroom.’ Instead think about what kind of spaces kids need to support learning.”

LINDA STEVENIN, M.A.
DIRECTOR OF FACILITIES DEVELOPMENT

The Intersection includes a range of learning spaces:

• two-person and four-person spaces with Move seating and Alight ottomans
• lounge spaces created with Campfire Big Lounge and Screens and low tables
• counter-height Groupwork ‘tutoring bars’ for students who need a teacher’s assistance
• stand-up height Groupwork tables and Move stools
• seated collaboration furniture, Campfire Personal Tables and Alight ottomans that configure to fit any size group
• Verb rectangular tables with side docks and hooks for team project work

“There are areas for small and large group collaboration, places for individual work, and areas expressly for teachers and students to work side by side. Our overall approach was, what kinds of spaces will kids enjoy working in? Their approach is based on constructivism: teachers actively involve students and guide them to construct meaning as they make their own discoveries during the learning experience. “In sync with self-directed learning, we want students to have choices. If they take responsibility for their own learning, they develop self-awareness as a learner and what places and methods work best for them for learning different subjects. Maybe an individual learns best working with a peer for math but learns English best on their own. The furniture choices in The Intersection support the various ways students work and learn.”

“The stool height tables are the most popular places to work. The students think of them as café settings. It feels different working there. The key is that they can choose, they have control. That supports the independent and collaborative work they have to do, which in turn helps prepare them for the same type of work they’ll have to do in college and, of course, in the real world,” says Stevenin.

There’s an added bonus to the café-height workspaces. “They also help teachers. As they move around the room, they can easily see what’s on the students’ laptops and tablets and so they can help keep the kids on task. They’re at eye level with the students; it’s a more personal experience for the students and teachers. Students feel the teachers are not just looking over their shoulder, they’re helping them learn.”

Practically all the furniture – chairs, tables, tutoring bars, etc. – is on casters or light enough (ottomans, personal tables) to pick up and move easily. “We can rearrange The Intersection based on what needs to happen each day,” says Stevenin. “Recently, student volunteers and teachers rearranged the entire Intersection in one hour. That’s pretty cool to be able to do that.”

Making in-between spaces integral to learning: The Intersection, a space between four break-out rooms, initiates spaces for learning individually, in pairs and in groups, as well as settings for assessment and instructor guidance.

“The stool height tables are the most popular place for the students to work,” says Stevenin. “The students think of them as café settings.” Teachers also like these spaces; having students and teachers at the same eye level creates a more personal experience.

The Intersection strategy not only ensures that in-between space is an effective learning environment, it exemplifies Summit’s overall philosophy of learning. As Stevenin notes, “We believe students should be able to learn anywhere, anytime and at their own pace.

“Forget about the assumptions from past experience and be open to what’s possible. Forget the word ‘classroom.’ Instead, think about what kind of spaces kids need to support learning.”

66

le ar n mo re at w w w. s t e el c a se . c o m/ e d u c a t io n s o lu t io n s
what we observed

Students are as likely to use a café for relaxation, socializing, and individual and group study as they are for dining.

Traditional dining halls with serving lines are being replaced by more open, interactive environments that are more residential in scale.

Gen Y students tend to graze. They consume four smaller meals daily and at nontraditional times, so café hours are longer.

Teaching assistants and adjunct faculty use cafés for class prep and office hours. Lack of power outlets is a common complaint.

Students work individually and in groups in cafés. But when they want to eat or study alone, sitting at a large table makes them feel self-conscious.

Students enjoy using cafés as places to socialize and be entertained, to escape from the rigor of their academic lives.

Cafés are often a focal point of environmental sustainability, with an emphasis on sorting and recycling materials.

what we heard.

“I feel like when I’m outside of class, it’s a different kind of learning. It’s more about learning about different types of people, and you learn by talking with them.”

STUDENT

“I give assignments where students have to collaborate with one another ... they do not pick their own partner. It allows them to have a dialogue outside class.”

PROFESSOR

dining, relaxing, studying

Café spaces are sales tools for schools in the race to keep up with peers in recruiting and retaining students. The design of the space and food services are geared for the new types of connections that are expected of today’s students – from collaborative group work to social interactions and solo studying. These spaces must support the learning that happens outside the walls of the classroom.

As a result, the institutional dining hall concept is disappearing as schools update old facilities and build new café spaces where the food is made fresh to order and the furniture, lighting and art are contemporary and welcoming. Food preparation in an “exhibition” kitchen is the new norm. Sustainability issues include trayless dining and no styrofoam packaging.

To support the emphasis on quick, grab 'n go food service and the many uses of café space, offer a mix of booths and standing-height tables, as well as two- and four-person seated-height tables. Outside courtyard spaces with tables and chairs are typically included even in northern climates.

As schools cater to a generation used to convenience and a palette of options, our research suggests that the new strategy for the café space consider three key factors: community, comfort and study.

Community. Cafés are places for students, faculty and staff to gather at any time of day or night. Faculty uses them to meet with peers or students. Students socialize, dine, relax, study and work on group projects. A mix of open, often loud spaces and places for quieter study are needed to meet the needs of the community at this campus crossroads.

Comfort. Students like spaces that are bold and colorful, so schools are using seating fabrics, carpeting, art and graphics to create unique, fun café spaces.

Students traditionally respond to a modern aesthetic and high-quality furniture in classrooms, common areas and cafés. They want a variety of seating and table options for the different ways they use cafés and the postural choices they prefer.

Study. The café’s role as a transitional or in-between space exemplifies how learning happens everywhere on campus today. Wi-fi is expected in the café, as is access to power. But there are often not enough power outlets for today’s technology-laden students and faculty.

Touchdown computer kiosks and benches are helpful for students checking class assignments and grades, communicating with faculty and getting a bit of work done on the way to and from class.

Tables aren’t just for lunch trays anymore; they’re worksurfaces for laptops, smartphones, books and everything else a student can load into a backpack. Consider providing mobile, comfortable seating; power access at table height; and screens that provide some privacy.
Media lab
Library
In-between
Café
Faculty office
Office & admin
Resident life
Classroom

Booths are hard to beat for group dining, socializing and studying.
Mobile, collapsible tables support many uses and store easily.
Lightweight tables can be grouped when students need to work together.
Café spaces are often used for large meetings.
Stackable seating and nesting tables adapt to different room configurations.
Encourage users to stay for working, eating or socializing by supporting a range of postures and space to temporarily set out materials.
Use furniture and layout to build community and foster interaction.
Use new seating fabrics that combine stain resistance and durability with a soft feel.

An open café environment that supports dining and work allows for impromptu collaboration between students or with instructors.

Tips for café spaces

Cafés are used by everyone, from students and faculty to staff, visitors and vendors. They need to be welcoming spaces that work for a variety of uses, from dining and socializing to individual study and group work. A mix of spaces, quiet and loud, public and somewhat private, helps support the many ways cafés are used.

Private/Alone
- Provide small, private spaces for quiet study adjacent to larger, open cafés.
- Create side spaces and nooks that allow individuals to retain privacy yet remain connected to the larger café space.

Public/Alone
- Standing-height computer kiosks or benches of small computer stations are ideally suited to students who need to quickly access technology.
- Provide enough power outlets for today’s heavy users of technology.
- Provide seating for different postures, primarily using chairs and stools but also some lounge seating.
- Provide enough seating for high-capacity work or study environments while maintaining personal space and territory for individuals.

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informal learning spaces/cafés

More than simply café spaces, these are places for community building and oases of comfort, as well as places where students study alone and with others. Faculty and staff will appreciate these spaces for meeting with colleagues, preparing for class or holding office hours with students. In addition, the applications here leverage the café’s role as a focal point for the institution’s commitment to environmental sustainability.

PRIVATE/ALONE
Things like large worksurfaces and access to power offer students the ability to continue their studies before or after a meal. Private spaces offer students a variety of study nooks throughout the space.

PUBLIC/ALONE
Individuals are offered a range of spaces to support work while in close proximity to others, whether for quick touchdowns or lengthy study periods.

PUBLIC/TOGETHER
This café’s floor plan is dedicated to building community on campus. Design social hubs within the space that are inviting and offer variety for students to choose from, including soft seating and other booth-like spaces.

PRIVATE/TOGETHER
Support group work outside classroom hours by allowing groups to meet within the café with private spaces for collaboration and group work.
customer story
STEELCASE GLOBAL HEADQUARTERS, GRAND RAPIDS, MI

Drawing insights from our extensive research and behavioral prototypes – spaces where the company tests new theories on itself in real work environments – Steelcase reinvented the cafeteria at its global headquarters.

The former cafeteria had drawbacks typical of many corporate dining areas. It was busy in the morning for coffee, during lunch and again for afternoon breaks. At other times it was a ghost town. Furniture was designed for dining, not working, and its basement location put it out of the main traffic flow.

People move constantly from focused individual work to one-on-one meetings, project sessions to impromptu collaborations, a series of planned and unplanned interactions throughout the day, and 5 o’clock is no longer day’s end for most workers.

“We’re always looking ahead to see what the next evolution of space needs to be, and we always start by testing our concepts and ideas for ourselves. These new spatial concepts will work for any industry and location.”

JIM KEANE, STEELCASE PRESIDENT

This understanding led to design strategies for WorkCafé, an on-site third place that combines the best of both worlds: a coffee shop vibe with the functionality of a well-planned office.

Food and beverages are available throughout the day. Focused and collaborative areas for both individual and group work are blended with areas for dining. Social and respite areas support socializing, working, networking and relaxing. Informative learning spaces help workers connect with colleagues and learn about the global company.

The space is welcoming, inspiring and well-equipped (including wi-fi, power outlets, mediascapes, etc.).

People now come from across the Steelcase campus and other locations worldwide to the WorkCafé to eat, work, meet, socialize, network and relax. This space supports so many different activities that it’s become a busy intersection for Steelcase employees who are working in an increasingly global, interconnected company.

WorkCafé sets a new standard for what the cafeteria can be – and more important, what it can accomplish: a better place for people to work that enhances collaboration and innovation, attracts and engages workers, strengthens the organization’s brand and culture – and optimizes the company’s real estate investment.
The traditional dorm room is changing. Dormitories no longer consist of rooms stuffed with four bunk beds and community bathrooms, with students split by gender at opposite ends of the campus.

Today’s resident life buildings are designed to foster and support students as they learn and grow. It’s no longer just about sleeping and studying, but about building community and enhancing the overall learning experience.

Many schools encourage first-year students to live on campus in an effort to become more connected to the community, its lifestyle, culture and expectations of the institution. These connections not only help students to develop, but are critical for schools focused on student retention, an increasingly important issue.

Residence buildings are increasingly designed for specific disciplines, such as the arts, science or business, to further enhance these communities of practice. In many cases, students not only live with individuals within their discipline but also attend class and study within the residence hall.

As resident life buildings are expected to provide study and learning spaces as much as living spaces, the design of these spaces must be reconsidered. Opportunities to mingle and co-create must be supported within these new spaces. Students should be able to find areas for focused study and to meet with groups.

A combination of “alone” and “together” and “public” to “private” spaces provides students with a range of settings that support their growing and changing needs. These spaces must support the wellbeing of students while keeping them connected to the information and tools they need to study, as well as connected to others.

Informal learning spaces/resident life

- 40% of full-time public college students live on campus.
- 64% of full-time private college students live on campus.

(Tellefsen, R. 30 Things You Need to Know About Dorm Life. Retrieved April 2013, from CollegeBound.net: http://www.collegebound.net/content/article/30-things-you-need-to-know-about-dorm-life/19715/, citing work by The College Board.)
Resident life spaces are expected to deliver much more than a place to sleep. To make these spaces effective, consider the learning styles and social needs of students today.

**PRIVATE/ALONE**
Spaces designed for the student that are completely private.
- Individual’s wellness and security are primary considerations.
- Entry is by invitation only, even to a suitemate.
- Sleeping, studying and relaxing are given the privacy that is often needed by students.

**PUBLIC/TOTGETHER**
Spaces for socializing or group work, supported by technology, when needed.
- Give students gathering places when in large groups.

**PRIVATE/TOTGETHER**
Spaces offered in common areas throughout the building.
- Allow residents to gather or invite friends.
- Provide private work rooms where teams can go to work together.
- Offer secure spaces with open sightlines so students can see and be seen by others.

**PUBLIC/ALONE**
Spaces that give students the opportunity to study alone/together.
- Offer these spaces throughout the building.
- Provide a variety of furnishings to support student choice and control of places and postures while still supporting the need to be connected with others.
- Make power readily available wherever students study, socialize or lounge.

Photos courtesy of Michigan State University RHS Marketing Communications
College life can be an intimidating experience for incoming freshmen, and the scale of a large university can add even more stress. Michigan State University uses its residence halls to help students connect with others, create a sense of campus community and ease students’ transition to college. They’re in the midst of a 10-year effort to transform their residence halls into a world-class model of student residential experience. “When students live on campus and engage socially and intellectually within the college community, they’re more likely to stay in school, more likely to graduate in four years and have higher GPAs,” says Amy Franklin-Craft, associate director of residence life.

“We’re making the residence hall more than a living place, but making sure it still feels like a home.”

CHRISTINE LOCKWOOD, INTERIOR DESIGN PROJECT MANAGER, DESIGN AND CONSTRUCTION MANAGEMENT

A major public university, MSU has nearly 48,000 students, 200 academic programs, more than 600 buildings — including 27 residence halls — and 5,000 acres of campus with 2,000 more planned for development. They began residence hall renovations in 2009.

“Our campus has five neighborhoods, each with four to six halls, with student support services for living and learning in each neighborhood,” says Christine Lockwood, interior design project manager, Design and Construction Management.

The neighborhood is more than a cluster of halls; it’s a way to nurture the community and foster student academic success, health and development. Each neighborhood’s engagement center is the welcome point and provides assistance with anything from course assignments and career planning to flu shots. “We’re bringing resources closer to students, meeting the individual needs of students and helping them more easily connect with faculty, support staff and other students. It’s more than geography, though. University personnel across student affairs and academic units work collaboratively to create intentional learning environments. It’s all part of our goal to help students feel part of a smaller, more intimate community,” says Franklin-Craft.

For example, the Brody neighborhood of six residence halls includes an engagement center with a reception area, private offices for counseling and tutoring, small study spaces, dining commons and separate café. The center serves “as a kind of one-stop shop in the neighborhood for services, opportunities and spaces designed to support the needs of students.”

East Neighborhood Engagement Center, Hubbard Hall

“East Neighborhood Engagement Center, Hubbard Hall.

East neighborhood Engagement center, hubbard hall

As part of their strategic plan, MSU rethought the use of residence hall real estate. Traditionally, dorms were for sleeping, studying and dining, but now MSU residence halls are being reconfigured to include a variety of different types of space.

“By providing a range of different spaces and services we’re making the residence hall more than a living place, but making sure it still feels like a home,” says Lockwood.

Just as homes have a broader palette for interiors now, residence halls are replacing traditional dormitory colors. “No one has ever said, ‘I wish these walls were beige.’ We’re using brighter colors, carpet with cool patterns and colors, and interesting artwork that invites students to leave their computers and to engage with others,” says Tanya Zhuravlev, interior designer at MSU. The university has also commissioned artists to create wall graphics and artwork.

“We have a whole new generation that’s seeing this bold, bright color palette on TV, the Internet, music videos. It brings a youthfulness to the residence hall that students can relate to, and it helps bring them out of their rooms and into public spaces,” says Zhuravlev.

Some residence halls at MSU still offer a more traditional surface materials palette for students who prefer a residence hall with a more traditional character,” Zhuravlev says. Offering a range of residence hall choices is part of the university’s overall strategy, as exemplified by MSU’s integrated dining system. Students can choose from residential and retail dining venues in varied formats, more flexible dining plans and longer hours of operation.

MSU has enlarged the concept of a residence hall to include multiple options for studying, working with peers, finding assistance, socializing and dining. These aren’t simply dormitories; they are places to learn, engage and grow. Exactly what college is all about.
office spaces

86 faculty office

96 office & admin
For years, space has equaled status in education, but the world has changed along with the type of work faculty and administrators are expected to perform. And just like students, the tools used in today’s academic offices have changed.

The traditional approach to faculty and administrative spaces is hardly inspiring a new approach to teaching and learning. How can space inspire these workers to think differently?

This new workplace must address the diverse ways people are working today. It must support collaboration while recognizing that real estate is often at a premium. It should consider that a school’s brand is a valuable asset, often helping to attract, develop and retain faculty and staff. Finally, it must recognize the importance of employee wellbeing at the workplace and its impact on overall employee productivity.

**Optimize real estate.** One of the most significant ways to maximize real estate is to figure out how to reclaim real estate that isn’t working as hard as it could, or should! Providing a range of settings for all workers to use, is an effective way to maximize real estate. It allows every square foot of real estate to be utilized, and in a way that supports what people really do while working.

People engage in four modes of work: collaboration, focus, learning and socialization. One type of space does not necessarily support all of these modes. A range of spaces that are designed to support these activities can provide everyone in the organization with the type of space they need for a particular task at a particular moment.

The adjacency of the settings is as important as the solutions designed within them. How they relate to and complement each other is essential to the overall success of the space. Within the settings it’s critical to provide the tools necessary for the space to best support the work that is being done, as well as to think about the overall atmosphere that is created within the setting.

Enhance collaboration. Collaboration is the way innovation is achieved. Understanding how to increase the number of collaborative spaces within the workplace is not a new issue, but we should now consider how to enhance collaborative work in addition to increasing the kinds and number of places where this critical work activity is accomplished.

Collaboration isn’t always a destination, it’s iterative and rolling, so these spaces should be both formal and informal, increasing the likelihood of chance encounters and stand-up discussions. When thinking about designing spaces for collaboration, Steelcase research suggests three key considerations should come together:

- **People.** Design space to promote eye-to-eye contact
- **Place.** Create enough room so people feel comfortable to get up, move and participate
- **Information.** Provide everyone equal access to information so participants can contribute digital or analog content

Attract + develop + retain. In the battle for talent, can you get and keep the best? It’s critical to take space into consideration when trying to attract, develop and retain faculty and staff. Steelcase research shows that people expect the workplace to provide access to information, to people, and to tools and technology. To support these needs, provide spaces that offer employees choice and control as well as a range of spaces and tools to support their work.

Build brand + culture. Space gives permission to behave differently – in order to change culture the space should also change to enable the types of behaviors the organization desires. A space has to match the values of the institution. It can’t just be in public spaces to show visitors, it has to be carried through the entire space to shape the behavior of faculty and staff.

Support wellbeing @ work. The issue of wellbeing at work is a multi-faceted one, and it is a holistic look at wellbeing that needs to be addressed. Spaces should support a variety of postures, as well as settings that consider what people need physically, cognitively and emotionally. This includes everything from chairs to surfaces, collaboration tools to personal work tools and the overall ambience of a space.

Regardless of how much disruptive technologies have changed the ways faculty and staff work, people still need people. A great workplace today is one that makes people want to come together, to do the things that can only be done when people work together. The ways individuals work together today are both physical and virtual, and a workplace designed for the wellbeing of the workers is one that considers how to encourage and support both.

Today’s most productive and efficient faculty and administrative spaces offer the right blend of spaces and solutions to support the ways people work. As the framework above indicates, it has to include the right amount of space for individual “I” work, as well as group “We” work.

And there needs to be a combination of spaces that are shared or owned. These spaces offer flexibility and can accommodate change. But there is no “cookie cutter” solution – each organization is different and each one needs a different blend of spaces.
Faculty offices are set up for private, individual work but often need to function as reception areas, collaboration spaces, storage closets, research centers, etc. Shared offices are not uncommon, especially for nontenured faculty. But having to juggle schedules, multiple users and varying workspace needs often results in the offices going unused – or ending up being so crowded that actual work cannot be accomplished.

Faculty members enjoy interacting with peers and sharing ideas and their own lessons learned as a means to develop communities of practice. Offices are not well-equipped for collaboration – there are few markerboards, projection devices or easily shared screens. Social spaces lack amenities (copiers, coffee, supplies, etc.) and often go unused by faculty members.

What we observed

The typical faculty office was designed in a bygone era as a private inner sanctum and repository for printed material. Amid bookshelves and papers stacked high, instructors hunkered over student assignments and research papers. When computers arrived, instructors merely stacked stuff higher to make a little room on an already overcrowded desk.

Concentration. This area centers on a worksurface with nearby files and shelves geared for the way the instructor stores information. An ergonomic chair supports long hours of concentrated work. There may also be a guest chair for a longer discussion with a colleague or student, as well as a flat screen to display digital content.

Contemplation. A high-back adjustable chair with footstool and space divider creates a place for reading and quiet reflection. This area becomes a protected work zone just a few steps from the “front porch” and concentration areas, so the instructor’s work-in-progress is protected from visitors. It’s a refuge from an increasingly complex and fast-paced workday.

Collaboration. Chance meetings to share ideas with colleagues are the lifeblood of an academic. The faculty office entry, or front porch, hosts these collaborative discussions without intruding on an individual’s private space. Provide a markerboard, stool or guest chair, small worksurface and flat screen so instructors can share content and engage quickly. This area is also ideal for office hours, when instructors meet with students seeking assistance.

Faculty members still consider a private office and its size a reflection of their status. Institutions can create more versatile, effective and comfortable faculty offices in a smaller footprint by planning spaces with these three essential zones in mind.
Plan a faculty office space as a part of a neighborhood that supports three core activities: concentration, contemplation and collaboration.

**I/OwNEd**

A work setting allows colleagues to share digital content from laptops, tablet computers, etc., facilitating the collaborative process.

**I/shAReD**

Benching workspaces or small-footprint workstations provide much needed space for part-time faculty, and their open design allows for more interaction with other faculty.

An office front porch creates a working buffer zone: a standing-height table hosts impromptu meetings while confidential materials reside inside the concentration and contemplation zones.

**WE/shAReD**

Small huddle rooms located near open-plan workspaces for contingent faculty provide them with private places for phone calls, student conferences, etc.

**WE/OwNEd**

Freestanding furniture systems adapt to the wide variety of faculty office shapes and sizes, with components to provide workspaces, storage, meeting support, privacy, writing surfaces, workstation support and definition for different zones in the office.

Ergonomic task chairs support long sessions correcting papers, working on research, writing, etc.

Secondary workspaces that are mobile act as a collaboration table, a place to array information, additional storage, etc.

Faculty members often choose their office furniture, and furniture systems can provide the function, versatility and aesthetics (wood and wood/steel blends) that meet both faculty desires and institutional standards.

An educator needs a writing surface; portable whiteboards are ideal and at times necessary tools for faculty office neighborhoods.

Provide an intended place for ad hoc meetings and collaboration away from students.

**tips for faculty office communities**

- A work setting allows colleagues to share digital content from laptops, tablet computers, etc., facilitating the collaborative process.
- Benching workspaces or small-footprint workstations provide much needed space for part-time faculty, and their open design allows for more interaction with other faculty.
- An office front porch creates a working buffer zone: a standing-height table hosts impromptu meetings while confidential materials reside inside the concentration and contemplation zones.
- Small huddle rooms located near open-plan workspaces for contingent faculty provide them with private places for phone calls, student conferences, etc.
- Freestanding furniture systems adapt to the wide variety of faculty office shapes and sizes, with components to provide workspaces, storage, meeting support, privacy, writing surfaces, workstation support and definition for different zones in the office.
- Ergonomic task chairs support long sessions correcting papers, working on research, writing, etc.
- Secondary workspaces that are mobile act as a collaboration table, a place to array information, additional storage, etc.
- Faculty members often choose their office furniture, and furniture systems can provide the function, versatility and aesthetics (wood and wood/steel blends) that meet both faculty desires and institutional standards.

learn more at www.steelcase.com/educationolutions
Consider innovative ways to create faculty offices that support the ways educators work today, whether individually or with others.

**I/OWNED**

Space for work that needs quiet focus, such as research, reading, grading papers, etc. Typically includes a personal desk, storage and a chair suitable for long hours of task work.

**I/SHARED**

A walkup space that supports individual contemplation. It’s a place for individuals without an assigned office to focus or for thoughtful work in a more relaxed setting.

**WE/SHARED**

A common area designed for collaboration with peers and students. Digital and analog collaborative tools should be provided within these spaces.

**WE/OWNED**

Often a front porch area at the entrance to a private office, these spaces welcome others while keeping files, papers and other materials confidential.
Faculty office

This space is a private office for tenured faculty that includes zones designed for concentration, contemplation and collaboration.

Focus and collaborate

This space is for those instructors who are in and out of the office, moving between teaching classes and catching up on individual work.

Steelcase Privacy Wall is a high-performance movable wall, offering a refined aesthetic for any faculty space.

In the private office, media:scape mini allows faculty to share and display digital content with students or peers.

These highly mobile instructors need quick and easy access to technology. Here, storage provides seating for side-by-side collaboration.

Storage leverages vertical real estate and provides space for personalisation.

This combination of an Answer bench and an adjacent media:scape offers staff the ability to work individually or collaboratively within a few feet.

This combination of an Answer bench and an adjacent media:scape creates inviting, multi-purpose spaces.

Think chair
Jenny lounge
i2i collaborative seating
media:scape
media:scape mini
Privacy Wall
Bindu seating
EE6

Think chair
Jenny lounge
i2i collaborative seating
media:scape
media:scape mini
Privacy Wall
Bindu seating
EE6

Walkstation
Duo
Answer system solution
Post and Beam

I/OWNED

I/SHARED

media:scape mini
Bindu seating
EE6
media:scape mini
Bindu seating
EE6

media:scape with HD videoconferencing creates inviting, multi-purpose spaces. This optimises real estate by allowing local learners to use the space effectively, even when the video is turned off.
customer story
MOUNT ROYAL COLLEGE, CALGARY, ALBERTA

At Mount Royal College in Calgary, Alberta, the college’s international education department had grown rapidly. Like programs at many colleges and universities, parts of the IE program had sprouted wherever they could find space—in different buildings, even on different campuses. Yet much of their work was cross-functional. “We wanted to create a better work environment that would bring everyone together,” says Lorna Smith, department director. “We needed to remove the silos between groups, and we didn’t believe we could do this by using a traditional office model.”

“Traditional workplaces primarily support the formal structure of an organization and its explicit processes—what people say they do,” says Robyn Baxter, Steelcase applied research consultant. “Our methodology allows designers to create workplaces that support the informal networks that allow real work to happen, what people really do.” Working closely with project architects from Kaisan Kennedy Architecture and Design, the Steelcase team held a strategic intent workshop with IE leadership.

As the new department took shape, the spaces earned names, both to explain their purposes and to make them destinations. Reference materials and display technologies are at the Trading Post, which sits beside the Knowledge Gallery, an interactive public area. The central gathering spot is the Information Promenade. Mentoring and coaching nooks are places to meet one-on-one.

Diverse spaces support different needs and workstyles: collaboration and concentration, visibility and privacy, planned and unplanned as well as permanent and temporary.

<table>
<thead>
<tr>
<th>THIS REVEALED THE EXTENT OF THE DEPARTMENT’S COMMUNICATION ISSUES:</th>
<th>BASED ON THE FINDINGS, A DESIGN STRATEGY WAS DEVELOPED FOR A NEW ENVIRONMENT:</th>
</tr>
</thead>
<tbody>
<tr>
<td>• full-time, part-time and project employees often barely knew one another</td>
<td>• central communal space for team building</td>
</tr>
<tr>
<td>• communication had to be formally planned or it didn’t happen</td>
<td>• views into group spaces for people finding</td>
</tr>
<tr>
<td>• knowledge sharing and mentoring were limited, and curriculum development was slow</td>
<td>• spaces to support diverse work processes and storage</td>
</tr>
<tr>
<td>• staff often didn’t even know who was in the office on a given day</td>
<td>• user control over boundaries</td>
</tr>
<tr>
<td></td>
<td>• work tools that make it easy to move from one task to the next</td>
</tr>
<tr>
<td></td>
<td>• passageways between spaces to allow sharing information and transferring knowledge</td>
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</tbody>
</table>

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The space is forcing us to work as an entire unit, and it has also helped us realize that we need to function differently,” says David Wood, manager of the department’s Languages Institute.

The IE space has become a Mount Royal showpiece. “People seem to be really proud of being able to work in this innovative and creative space,” says Judith Effert, college vice president of academics. “From an institutional perspective, it’s a very efficient and cost-effective use of space.

“So Steelcase really helped us understand how space can be used strategically and how a well-designed work environment can help organizations meet their business goals.”

| Surveys of instructors reveal a changed organization: |
|---|---|---|
| 87% believe the new workplace enhances their effectiveness | 98% are satisfied with their access to relevant colleagues | 95% are pleased with space for formal and informal meetings |

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what we observed

Real estate costs are a continuing concern for schools; leveraging every space is a priority.

The growth of collaborative work means workers can no longer afford to work in silos; schools are looking for ways to improve worker interaction.

Institutions are constantly competing for talent; finding, engaging and retaining top staff and faculty are ongoing challenges.

Administrative offices are harder-working spaces

Costs are rising everywhere, and educators are dealing with increased demands from students, faculty and staff. Given an institution’s investment in real estate, it’s not just learning spaces that need rethinking. Every space on campus, including centralized administrative office spaces, needs to work harder and deliver more per square foot. That means using space to maximize productivity; attract and engage workers; communicate a school’s tradition, brand and culture; and foster more collaboration.

Reducing office footprints has an upside: density increases interaction. People in workspaces along main circulation routes have nearly 60% more face-to-face communication with other team members than those in spaces with low visibility.

Teams have to be able to work together and collaborate, so spaces that are reconfigurable and suitable for interaction and information sharing are essential. In a collaborative workplace, people are more aware of what colleagues are doing, they have easy access to one another, and it’s easier to engage others in conversation.

An essential part of collaboration is sharing information, and that gets tricky when technology is involved. Projection surfaces, the ability to show a computer screen to others, a means to transfer files simply – these are all concerns in building a truly collaborative workplace.

| 60% more face-to-face communication with other team members when in high-visibility areas.1 | 82% of white-collar workers feel they need to partner with others throughout their day to get work done.2 |


The vast majority of workers say having an office that helps attract and retain knowledge workers is important, according to the Steelcase Workplace Satisfaction Survey, an ongoing global survey of attitudes on work issues that has engaged nearly 23,000 respondents at 133 companies. It’s the single biggest issue not being addressed – and it’s been that way every year since the survey began in 2004.

In the past, most work was individually focused, but today the reverse is true: 82% of white-collar workers feel they need to partner with others throughout their day to get work done. Knowledge work has become a social activity where workers build on one another’s ideas and create something new together.

Schools are building their brands in a more competitive marketplace; real estate must support the effort by furthering the institution’s culture and brand.

Environmental stewardship, including LEED certification, is of importance on campuses to students, faculty and staff.

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Both c:scape and media:scape create a space that works harder and smarter than ever before by optimizing real estate and offering dynamic collaborative spaces.

**tips for administrative offices**

Hardworking administrative office space isn’t just smaller – it’s smarter. Here are ways to make it so.

**I/OWNED**

1. Make good use of vertical space in workstations for storage, worktools and technology.

2. Rethink private offices, which usually house the highest-paid workers. As with faculty offices, these offices should be planned to include three areas: a zone for conversation by the door, one for collaboration farther inside and one for concentrated work located farthest from the door.

**I/SHARED**

1. Lower panel heights provide more access to daylight, greater visibility for everyone on staff and more open communication.

2. Consider branching applications – they help span boundaries that keep communication and collaboration free and easy.

**WE/SHARED**

1. Space saved by decreasing individual workspaces should be returned in shared spaces: impromptu meeting areas, project rooms and/or huddle rooms. Tools in these spaces for information sharing, worksurfaces for group use and vertical surfaces for making work visible are important for collaboration.

2. Make group spaces tech smart: the best-used group spaces in any workplace are equipped with power outlets; projection equipment; and tools for accessing, sharing and displaying information.

3. Encourage ad hoc conversations with casual places for thinking and brainstorming.

4. Never underestimate the power of food and beverage to attract people and get them talking. Create a destination café or coffee bar area; these areas support learning, socializing and collaborating.

**WE/OWNED**

1. Use space to foster change, where people can test new ideas and fail safely behind the scenes; project rooms are good places for risk taking and trying out new things.

2. Add “enclaves,” closed areas for those conversations that need more privacy.
greater expectations

Today’s workplace has to maximize the use of real estate, attract and engage workers, communicate brand and culture, foster collaboration and innovation, and support worker wellbeing. To help combine these ideas into reality, we offer a floorplan based on insights from designers, architects and Steelcase researchers on how to plan these harder working spaces.

**I/OWNED**
Support individuals that require an owned space with private offices and resident workstations.

**I/SHARED**
Encourage individuals to work somewhere other than at an assigned desk with touchdown spaces and enclosures.

**WE/SHARED**
Provide shared collaborative spaces to help people connect to the culture of the institution, to the tools they need to be effective, to their information sources and to each other.

**WE/OWNED**
Provide collaborative spaces for project teams that require a team space for an extended period of time.
The Housing | Dining | Hospitality department (HDH) at the University of California, San Diego, houses more than 11,000 students, staff and faculty, so it’s quite adept at organizing the living and working arrangements of groups of people. But the workspace for the department’s own staff was another story.

The HDH group’s nearly 600 employees were spread out across the campus, often working in “temporary” trailers for years. “We had no real headquarters for our department. To do business with us you had to go to as many as 11 different locations. We needed to bring together the backbone operations, break down the silos, help people communicate and collaborate, and make doing business with us more convenient for our customers,” says Mark P. Cunningham, the department’s executive director.

The solution was a new work environment with more open, collaborative workspaces.

The number of private offices was cut in half, and a variety of spaces were created for groups ranging from two to 12 people.

The main furniture elements are c:scape, an innovative Steelcase system, and media:scape, an integrated furniture and technology solution that reshapes how people collaborate. c:scape uses a simple set of components (beam, desk, low- and mid-height storage, worktools and screens) to create user-centric spaces. Workers can control privacy without creating barriers, and the 48” high screens let HDH staffers see and be seen by others. “It’s a unique system that meets the needs of the department and the needs of the building too,” says Mark Nelson, an architect and project manager at UC San Diego.

“c:scape not only met our criteria but in many ways exceeded them. It’s much more friendly furniture. We can route cabling so it’s hidden, and the environment is very open and collaborative,” says DeAnn Coombs, assistant director of procurement and contracts. The surface of the desk slides forward to reveal the connect zone, which offers easy access to power, data and cord management.

HDH’s new workplace exemplifies the environmental stewardship strategies of the university:

• media:scape furniture components are Silver Cradle-to-Cradle™ certified by MBDC, with standard options and finishes
• wiring and cabling are PVC- and halogen-free, as well as RoHS compliant
• c:scape is Level 2 Certified to the BIFMA e3 sustainability standard
• media:scape technology components are RoHS/WEEE-compliant and carry the Energy Star® rating

Open workplaces without high panels often lack adequate storage. “But c:scape has components that stay low and give people enough storage and room to personalize,” says Nelson.

HDH uses media:scape to make sharing information easy for groups of two to eight people. In any of the department’s seven media:scape spaces, HDH employees simply connect one of the media:scape pucks to their laptop and everyone can view what’s on their computer via the integrated monitor at the table. To switch between laptops, they just touch the puck. The large media:scape table is especially popular with large groups. “There’s something about a circular table, the easy connection. It’s packed all the time,” says Cunningham.

The combination of a more open workplace, c:scape and media:scape have proven effective more quickly than even Cunningham expected. “We thought it would take six months to a year for people to embrace this new office,” he says. “It’s been just three months, and information flows faster now, and that’s a huge benefit. You see people working with media:scape, and people walk by and they ask questions. We had no idea it could work this well, but it seems so apparent now. It’s amazing the way you can construct a community with a building and furniture.”

Says building manager Athena Simpson, “This furniture has without a doubt increased productivity, improved staff relations and boosted morale.”

Coombs says the collaborative atmosphere rubs off on visitors, vendors and colleagues from other departments. “People all the time say, ‘Oh, this is such a great environment.’ It makes them curious about what we’re doing. People in other divisions used to come in and go out of purchasing quickly. Now they ask what we’re doing and they’re more appreciative of what we do.”
glossary

ACTIVE LEARNING
Engaging in multiple experiences to achieve knowledge in a subject matter

CONSTRUCTIVISM
A theory of learning and an approach to education that emphasize the ways that people create meaning of the world through a series of individual constructs

FORMAL LEARNING SPACE
A learning environment that supports a curriculum-based, educator-led and assessed learning experience

INFORMAL LEARNING SPACE
A learning environment that supports a non-curriculum-based, student-directed and non-assessed learning experience

LEARNING ENVIRONMENT
The social, physical, psychological and pedagogical contexts in which learning occurs and which affect student achievement and attitudes (from Learning Environments Research: An International Journal published by Springer)

LEARNING PREFERENCES
An individual’s dominant mode of gaining knowledge (e.g., visual, auditory, kinesthetic)

PASSIVE LEARNING
The acquisition of knowledge without active effort

PEDAGOGY
The development of teaching strategies that support particular learning strategies

People. Planet. Profit.
By rethinking our business systems and designing our products to avoid negative impacts on humans and the environment, we contribute to a sustainable future for the planet and its people. We commit to advance our practices through continuous learning and building partnerships with our customers, business partners and environmental thought leaders to optimize our performance and contribute to the science and practice of sustainability.

TO FIND OUT MORE, VISIT WWW.STEELCASE.COM/SUSTAINABILITY